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A scale-space curvature matching algorithm for the reconstruction of complex proximal humeral fractures

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A scale-space curvature matching algorithm for the reconstruction of complex proximal humeral fractures



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ABSTRACT

The optimal surgical treatment of complex fractures of the proximal humerus is controversial. It is proven that best results are obtained if an anatomical reduction of the fragments is achieved and, therefore, computer-assisted methods have been proposed for the reconstruction of the fractures. However, complex fractures of the proximal humerus are commonly accompanied with a relevant displacement of the fragments and, therefore, algorithms relying on the initial position of the fragments might fail. The state-of-the-art algorithm for complex fractures of the proximal humerus requires the acquisition of a CT scan of the (healthy) contralateral anatomy as a reconstruction template to address the displacement of the fragments. Pose-invariant fracture line based reconstruction algorithms have been applied successfully for reassembling broken vessels in archaeology. Nevertheless, the extraction of the fracture lines and the necessary computation of their curvature are susceptible to noise and make the application of previous approaches difficult or even impossible for bone fractures close to the joints, where the cortical layer is thin. We present a novel scale-space representation of the curvature, permitting to calculate the correct alignment between bone fragments solely based on corresponding regions of the fracture lines. The fractures of the proximal humerus are automatically reconstructed based on iterative pairwise reduction of the fragments. The validation of the presented method was performed on twelve clinical cases, surgically treated after complex proximal humeral fracture, and by cadaver experiments. The accuracy of our approach was compared to the state-of-the-art algorithm for complex fractures of the proximal humerus. All reconstructions of the clinical cases resulted in an accurate approximation of the pre-traumatic anatomy. The accuracy of the reconstructed cadaver cases outperformed the current state-of-the-art algorithm.

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1. Introduction

The treatment of comminuted fractures of the proximal humerus is challenging and the optimal procedure remains controversial (Cvetanovich et al., 2016; Gerber et al., 2004). Open reduction and internal fixation using conventional or locking plates is the mainstay of therapy for the young and active patient (Gerber et al., 2004; Grubhofer et al., 2016), while best results are obtained if anatomical or near anatomical reduction can be achieved (Gerber et al., 2004). Anatomical reduction is a pre-requisite for a joint-preserving surgical treatment of a fractured proximal humerus. If anatomical reduction cannot be obtained, joint re-

placement has to be considered (Gerber et al., 1998). The options for replacement surgery of the shoulder joint include hemiarthroplasty, anatomic total shoulder arthroplasty and reverse total shoulder arthroplasty (RTSA) (Cuff and Pupello, 2013; Cvetanovich et al., 2016; Fucentese et al., 2014; Grubhofer et al., 2016) with a current trend from hemiarthroplasty towards RTSA for complex humeral fractures in the elderly (Cvetanovich et al., 2016; Grubhofer et al., 2016). The main reason of this current trend is that, despite promising initial reports of the hemiarthroplasty (Neer, 1970), less satisfactory or even disappointing results have been reported (Shukla et al., 2016). Current literature suggests that RTSA might result in better clinical outcomes than hemiarthroplasty, due to the decreased reliance on tuberosity healing of the RTSA (Shukla et al., 2016). Nevertheless, the most important consensus across all surgical treatment options is, that the functional outcome is better with anatomical fixation of the tuberosities (Anakwenze et al., 2014; Boileau et al., 2002; Fucentese et al., 2014; Gallinet et al., 2009; Gerber et al., 2004; Grubhofer et al., 2016; Huffman et al., 2008). Therefore, it seems clearly justified

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Section 4. Finally, **Section 5** summarizes the major conclusions of the work.

1.1. Related work

An accurate preoperative assessment of fragment displacement is crucial for a successful restoration of a fracture (Fürrstahl et al., 2012). However, the literature regarding computer-assisted reconstruction of bone fractures is relatively sparse, compared to the very large body of research on the topics of bone segmentation and medical image registration (Thomas et al., 2011). Jiménez-Delgado et al. (2016) recently published a comprehensive review article, summarizing current approaches for bone fracture reduction planning (Albrecht and Vetter, 2012; Chowdhury et al., 2009; Fürrstahl et al., 2012; Moghari and Abolmaesumi, 2008; Okada et al., 2009; Thomas et al., 2011; Willis et al., 2007; Winkelbach and Wahl, 2008; Zhou et al., 2009).

Some of these approaches rely on a reconstruction template, i.e. the contralateral bone model (Bicknell et al., 2007; Fürrstahl et al., 2012; Okada et al., 2009) or a statistical shape model (Albrecht and Vetter, 2012; Moghari and Abolmaesumi, 2008) is required to calculate the reduction. DeLude et al. (2007) and Vlachopoulos et al. (2016a) verified that the contralateral humeral anatomy might be a reliable template for some geometric characteristics (i.e., the humeral head size and the humeral length). However, due to the presence of intra-individual differences, in particular, differences in axial torsion, Vlachopoulos et al. (2016a) concluded that preoperative planning approaches, targeting the reconstruction of complex proximal humerus fractures should not rely blindly on the contralateral anatomy.

Other approaches align the fragments based on the characteristics of the fracture surfaces (Chowdhury et al., 2009; Kronman and Joskowicz, 2013; Okada et al., 2009; Willis et al., 2007; Winkelbach et al., 2004; Zhou et al., 2009). Most of the presented approaches have in common that an Iterative Closest Point (ICP-) based algorithm is used to perform the reduction of the fragments (Jimenez-Delgado et al., 2016). The tendency of the ICP to fall into local minima might be particularly problematic in case of the proximal humerus due to the almost spherical shape (Fürrstahl et al., 2012). Further methods have been developed, that combine the use of a reconstruction template and the fractured surfaces to tackle this problem (Fürrstahl et al., 2012; Okada et al., 2009). The contralateral anatomy is used, thereby, to generate a set of initial transformation close to the true parameter values. Furthermore, the fragments at the proximal humerus are often considerably displaced and malrotated and, consequently, approaches relying on the initial position of the fragments (Kronman and Joskowicz, 2013; Okada et al., 2009) can likely fail. Therefore, Fürrstahl et al. (2012), proposed to perform first a global but coarse pre-registration step that is independent of the initial pose of the fragments. Thereafter, a refinement step was applied using state-of-the-art local optimization techniques. However, their global pre-registration again required the use of the contralateral anatomy as a shape prior.

A fracture reconstruction algorithm that does not rely on the initial pose of the fragments would be an alternative solution to tackle the problematic of the considerably displaced fragments of a proximal humerus fracture. Similar methods were developed in archaeology for the reconstruction of broken vessels (Papaioannou and Theoharis, 2003; Üçoluk and Toroslu, 1999). These methods are based on the signature of a 3D curve, i.e., arc length, curvature and torsion, as introduced by Kishon and Wolfson (1987), and are closely related to our approach. Papaioannou and Theoharis (2003) calculated first pairwise reductions based on the fracture facets of the fragments and applied a facet boundary curve matching to reduce the search space. The best assembly was obtained by determining the set of fragment combination

that resulted in the smallest accumulative matching error. However, the main disadvantage of the method of Papaioannou and Theoharis (2003) is the requirement of nearly planar fracture facets. Furthermore, the limited resolution and noise of the clinical data make the application of the archaeological approaches (Papaioannou and Theoharis, 2003; Üçoluk and Toroslu, 1999) based on 3D curve matching probably more difficult (Thomas et al., 2011).

2. Method

2.1. Overview of the algorithm

The overall workflow of our method consists of three modules as illustrated in Fig. 2. In the first module, we perform the segmentation task. The input of the first module is a CT scan of a proximal humeral fracture. Note, that the description of the segmentation task (with the annotation of the fracture surfaces) is used for the overview of the planning workflow and is not part of the developed method.

The input of the second module are the triangular surface models of the cortical layer of the fragments (2.2). The characteristic of the fragments used for the fracture reconstruction are analysed as described in 3.2. In a first step, the fractured surfaces of the fragments are converted to a different representation based on connected line segments, herein called fracture lines as described in 2.3. These fracture lines are the base for all subsequent steps of the fracture reconstruction algorithm. Thereafter, the scale-space representation of the curvature is calculated in a local neighbourhood for each point of a fracture line in Section 2.4. The pairwise reduction is performed based on the best matches of identified corresponding regions between the fragments by analysing the similarities of curvatures in scale-space (Section 2.5). The merged fracture lines after the pairwise reduction is calculated as described in Section 2.6. The scale-space curvature matching is repeated until all fragments are reduced. The set of fracture reconstructions produced from the second module (Section 2.7), are used as input for the third module of the algorithm. Finally, the algorithm determines the best solution based on all performed reconstructions as described in 2.7.1.

2.2. Generation of triangular surface models

The proximal humeral anatomy is composed of an (outer) cortical layer and (internal) cancellous bone. The cortical layer is compact and dense and appears bright in a CT image. The cancellous bone is a porous structure, which is less dense than the cortical layer. Our reconstruction algorithm is based on surface models that represent only the cortical layer and not the cancellous bone of the humeral fragments.

For the clinical cases, the generation of the triangular surface models was performed by an experienced orthopaedic surgeon with clinically applied segmentation methods (Murase et al., 2008; Vlachopoulos et al., 2016b). Thereby, we used thresholding, manually correction of connected fragments, region growing, and the marching cubes algorithm (Lorenson and Cline, 1987).

For the cadaver experiments we used the triangular surface models provided by the authors of the study of Fürrstahl et al. (2012) which used the bone enhancement filter of Descoteaux et al. (2006) for the segmentation of the cortical layer. Best results were achieved with a filter range of 3.5 mm, which was adapted to match the maximal cortical thickness of the proximal humerus. The average cortical thickness towards the glenohumeral joint was evaluated to be between 0.75 mm and 1 mm.

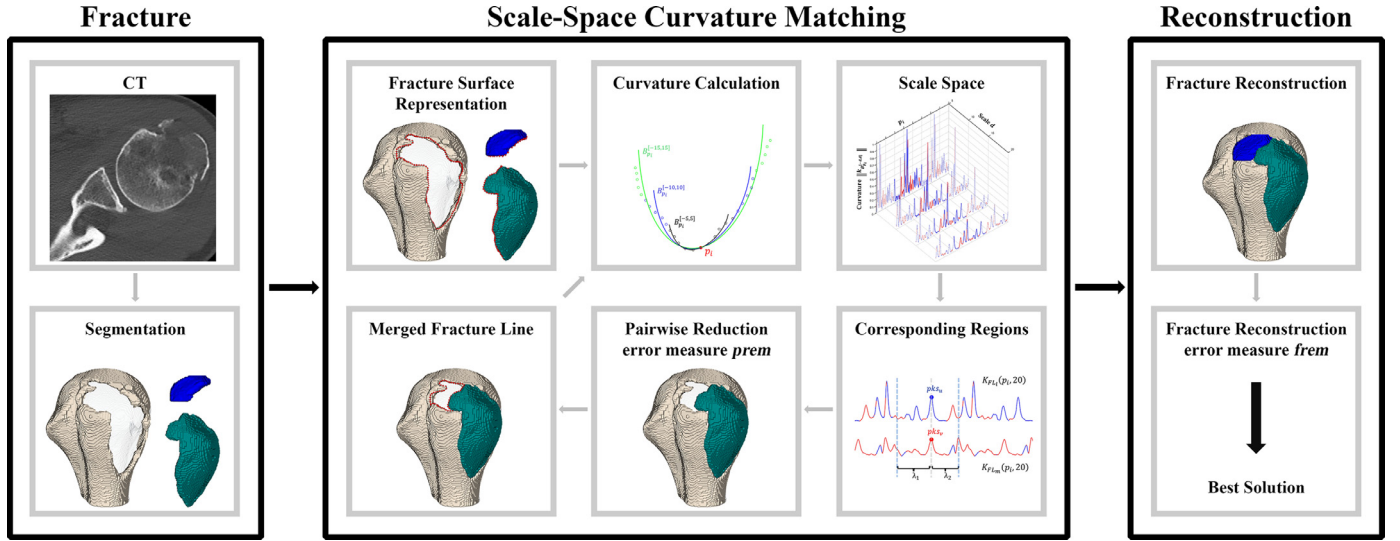


Fig. 2. Overview of the reconstruction of a proximal humeral fracture.

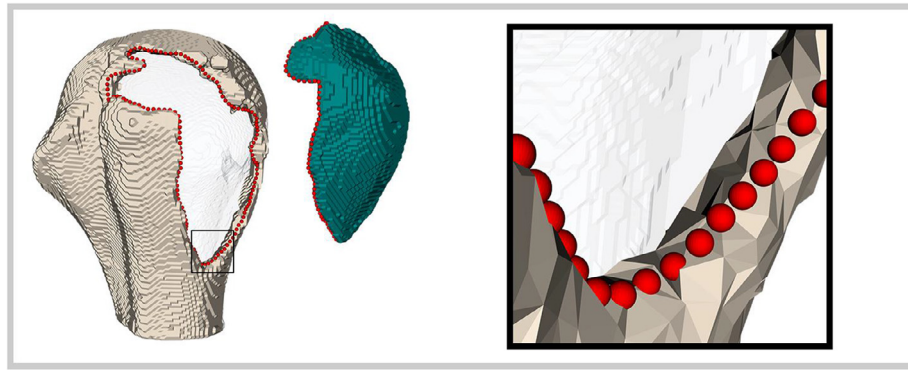


Fig. 3. Fracture surface representation. The fracture surfaces of the tuberosity fragment and the humeral shaft fragment are simplified by a fracture line, represented by a sequence of points (denoted by red spheres). (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article.)

2.3. Fracture surface representation

The thickness of the cortical layer is about 4 mm in the proximal shaft region and decreases towards the joints (Fürnstahl, 2010; Skedros et al., 2016). As a consequence, the fracture surfaces are extremely narrow, and can be considered as a narrow path. Therefore, our idea was to represent the fracture surfaces by a fracture line along the path.

Formally, a fracture surface FS of a given fragment is simplified by a fracture line FL, i.e., a sequence of points $p_i \in FS$. The annotation of the points p_i on the triangular surface model was performed manually by setting densely sampled points as illustrated by spheres in Fig. 3. The points were projected on the fracture surface and centred between the inner and outer contour of the cortical layer. To ensure equally distanced points, the algorithm performed a cubic spline interpolation. The distance between the interpolated points was selected to be $r_{FL} = 1$ mm. The order of the point sequence specifies the direction of the path. Therefore for each fragment, the fracture surface was represented by a sequence of points in clock-wise and counter-clock wise direction.

2.4. Curvature calculation

The calculation of the curvature of a 3D curve is well known from differential geometry (Kreyszig, 1959; Salomon, 2007). However, it is also known that curvature computation from noisy data is problematic which makes the application to the reconstruction

of fractured bones very difficult. To tackle this problem we introduce a scale-space representation of the curvature of the fracture lines as follows. We define the scale-dependent local shape of FL around a point p_i by an approximating cubic B-spline with one polynomial piece $B_{p_i}^{[-d,d]}$. The scale parameter $d \geq 2$ denotes the length of the fracture line segment $\{p_s\} \in FL$ around p_i to be considered, where $s = \{i-d, \dots, i, \dots, i+d\}$. The B-spline is constructed in a weighted mean-square sense as described in De Boor (1978), minimizing

$$\sum_s w_s (B_{p_i}^{[-d,d]}(p_s) - p_s)^2, \quad (1)$$

where $B_{p_i}^{[-d,d]}(p_s)$ is the value of the spline $B_{p_i}^{[-d,d]}$ for point p_s and the weights are selected as

$$w_s = \begin{cases} j^2, & s < i \\ j^4, & s = i \\ (2d+2-j)^2, & s > i \end{cases} \quad \text{and } j = \{1, 2, \dots, |s|\}$$

The weighting function enforces that the approximating cubic B-spline calculated around a point p_i passes through the spline's centre point p_i (Fig. 4a). The set of approximating cubic B-splines calculated for scale d represents the fracture line FL of the fragment in scale d (Fig. 4b). In other words, the entire fragment is characterized by the fracture line.

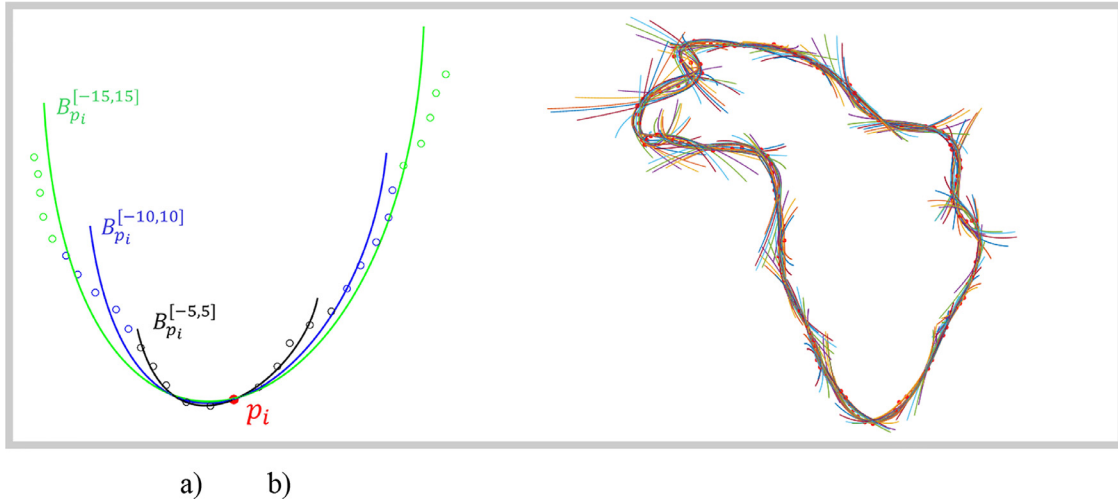


Fig. 4. Curvature Calculation. a) Approximating cubic B-Splines are illustrated for scales $d=5$ (black), $d=10$ (blue), and $d=15$ (green) centred on a point p_i of the fracture line. b) The B-splines for all p_i for scale $d=10$ represent the fracture line of a fragment. (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article.)

The curvature vector $\mathbf{k}_{B_{p_i}^{[-d,d]}}$ of $B_{p_i}^{[-d,d]}$ is defined analog to the standard definition of the curvature vector of a parametric curve as described in De Boor (1978).

The local shape of a fracture line can be classified into concave or convex parts, depending on the orientation of the curvature. Similar as for a jigsaw puzzle, corresponding border segments of two fragments have opposing curvature orientations. To take these characteristics into account for the matching of corresponding curvatures, we introduce the signed curvature value around a point p_i

$$ks_{B_{p_i}^{[-d,d]}} = \|\mathbf{k}_{B_{p_i}^{[-d,d]}}\| \text{sign}(\mathbf{k}_{B_{p_i}^{[-d,d]}} \cdot \mathbf{v}_{p_i}). \quad (2)$$

where \cdot denotes the dot product and \mathbf{v}_{p_i} the surface normal of the underlying triangle mesh at p_i .

For two signed curvature values ks_1 and ks_2 we define the cost $cf(ks_1, ks_2) = ks_1 + ks_2$, i.e., for two ideal matching fracture fragments the cost function is zero for all curvature values, since the absolute curvature values are equal but their signs are opposite. The cost function will be used for the selection of matching candidates as described in the following Section 2.5.

2.4.1. Scale space representation

The scale space representation is used to search for matching candidates between two fracture lines in the same scale. For a scale d the curvature along the fracture line can be expressed by the curvature function

$$K_{FL}(p_i, d) = ks_{B_{p_i}^{[-d,d]}}, \quad \forall p_i \in FL. \quad (3)$$

The scale-space D is generated for all fragments by calculating the curvature function of Eq. (3) for all p_i and scales $d \in \{5, 10, 15, 20, 25\}$. The scale-space representation of the humeral shaft fragment is illustrated in Fig. 5.

2.5. Pairwise reduction

Given two different fragments F_l and F_m we seek for the best possible pairwise reduction(s). We perform the selection of the best pairwise matches in two steps. In the first step we determine corresponding regions of the curvature of the fracture lines FL_l and FL_m where the cost function cf is minimal. The corresponding regions are detected in the same scale of the scale-space D_l and D_m as described in 2.5.1. Based on the corresponding regions, we

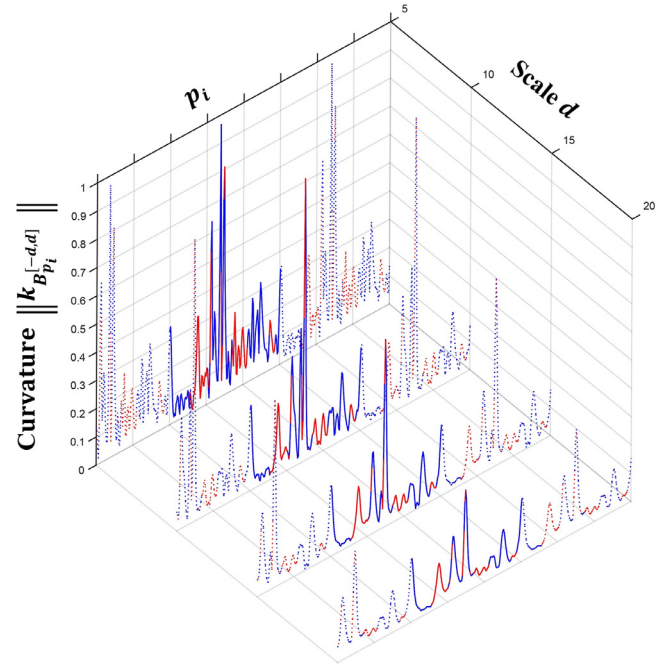


Fig. 5. Scale-space representation of the curvature function. The sign of the curvature value is encoded by the colour (concave: blue, convex: red) and the periodicity is depicted as dotted lines. (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article.)

perform the pairwise reductions and evaluate the reductions which result to the smallest reduction error as described in 2.5.2. For each combination of two fragments we will keep the best possible pairwise reductions for the fracture reconstruction as described in 2.7.

2.5.1. Corresponding regions

For two fracture lines the curvature functions of Eq. (3) are analysed to identify corresponding regions in each scale. Only highly promising candidates have to be investigated to reduce the number of possible combinations of matching curvature regions. The clinical observation indicated that especially the fragment of the greater tuberosity has regularly a distal triangular tip, which

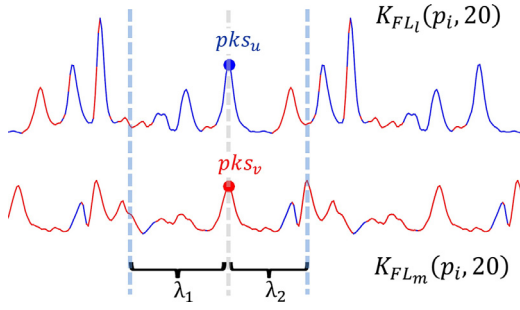


Fig. 6. Visualization of matching intervals. The interval is illustrated on scale $d = 20$ of the curvature functions of FL_i and FL_m with corresponding peaks pks_u and pks_v and lengths λ_1 and λ_2 .

matches to a corresponding defect in the shaft (Gerber et al., 2004). In the surgery, the typical first step is to reduce the greater tuberosity (Gerber et al., 2004). These findings led us to the assumption that peaks in the curvature function represent promising candidates, as a prominently shaped region of the fracture surface is supposed to have high curvature. Therefore, our approach is to analyse the peaks $pks(FL, d)$ of each curvature function K_{FL} . Peaks are detected by calculating local maxima of the absolute curvature function $|K_{FL}(p_i, d)|$. To further reduce the number of candidates, all local maxima that are smaller than 10% of maximum curvature value (i.e., $\max |K_{FL}(p_i, d)| \forall p_i \in FL$) can be rejected. Thereafter, in each scale corresponding pairs $[pks_u, pks_v]$ of peak points are determined for $\forall pks_u \in pks(FL_i, d)$ and $\forall pks_v \in pks(FL_m, d)$, where $K_{FL_i}(pks_u, d)K_{FL_m}(pks_v, d) < 0$.

Candidate selection along the fracture lines FL_i and FL_m can then be performed for each scale d and corresponding pairs $[pks_u, pks_v]$ by finding the largest intervals $\{p_q \dots p_{q+\lambda}\}$ and $\{p_r \dots p_{r+\lambda}\}$ of length λ , with $pks_u \in \{p_q \dots p_{q+\lambda}\}$, $pks_v \in \{p_r \dots p_{r+\lambda}\}$ and $\lambda \geq 10$, for which it holds that

$$|cf(K_{FL_i}(p_{q+t}, d), K_{FL_m}(p_{r+t}, d))| < \frac{|K_{FL_i}(pks_u, d)| + |K_{FL_m}(pks_v, d)|}{2} \quad \forall 0 \leq t \leq \lambda \quad (4)$$

It should be mentioned that whenever $p_{q+\lambda}$ or $p_{r+\lambda}$ exceed the domain of K_{FL} , the function K_{FL} is assumed to be periodic and, in addition, it holds that $\lambda < \min(|FS_i|, |FS_m|)$ where $||$ denotes cardinality.

According to Eq. (4) matching intervals can be expressed by the peak points pks_u and pks_v if two lengths λ_1 and λ_2 are introduced. For example, in Fig. 6, the matching interval $ci = [pks_u, pks_v, \lambda_1, \lambda_2]$ between two fracture lines equals the set of points $\{pks_{u-\lambda_1} \dots pks_u \dots pks_{u+\lambda_2}\} = \{p_q \dots p_{q+\lambda}\}$ and $\{pks_{v-\lambda_1} \dots pks_v \dots pks_{v+\lambda_2}\} = \{p_r \dots p_{r+\lambda}\}$. The matching intervals will be used to calculate the relative transformations, that align the fragments F_i and F_m (Section 2.5.2), and in addition to evaluate the pairwise reduction.

2.5.2. Evaluation of the pairwise reduction

The method of calculating the pairwise reduction was inspired by the surgical technique for the alignment of two fragments. Here, after identification of matching features (Gerber et al., 2004), the fragments are manipulated by the surgeon to align the fragments as accurately as possible.

The pairwise reduction is achieved by the calculation of the transformation which aligns the two fragments. In most of the previous approaches (Jimenez-Delgado et al., 2016), which use a ICP-based algorithm to perform the reduction, the correspondence between the surface points is not known and has to be deter-

mined by iterative calculation of correspondences. In contrast to simple ICP-based approaches, the correct correspondence between points is implicitly given by our method (Fig. 7). The rigid transformation T_{ci} which aligns the point sets $\{p_{pks_{u-\lambda_1}} \dots p_{pks_{u+\lambda_2}}\}$ and $\{p_{pks_{v-\lambda_1}} \dots p_{pks_{v+\lambda_2}}\}$, is calculated using absolute orientation (Horn, 1987). However, the 3D orientation of fracture lines necessitates introducing a second measurement. Previous studies from archaeology used the torsion as a signature of the 3D-curve (Papaioannou and Theoharis, 2003; Üçoluk and Toroslu, 1999). Our approach was to evaluate the distance between the points of the fracture lines after the reduction. Papaioannou and Theoharis (2003) considered two fragments surfaces as matching candidates if the length of the boundary segments was at least one fourth of the arc length of the shortest boundary. As we aimed to avoid a fixed threshold value, our approach was to assign a higher weight to larger matching intervals. Therefore, we defined the pairwise reduction error measure $prem$, by the root mean squared error (RMSE) of the Euclidean distance between the aligned point sets, normalized by their arc length:

$$prem_{ci} = \frac{RMSE}{\lambda} \quad (5)$$

Assuming that two matching intervals of different sizes would result in the same RMSE, the normalization by the arc length would favour the larger intervals.

Hence, the set of matching intervals for the fracture lines FL_i and FL_m (as calculated in Section 2.5.1) is

$$CI_{FL_i, FL_m} = \{ci \mid pks_u \in pks(FL_i, d), pks_v \in pks(FL_m, d), \forall d \in D\}$$

For each matching interval we calculate the rigid transformation that aligns the corresponding point sets of the fracture lines. Correspondingly the calculated set of transformations to reduce the fragments F_i and F_m is defined as

$$T_{FL_i, FL_m} = \{T_{ci} \mid ci \in CI_{FL_i, FL_m}\}$$

For the further iterative fracture reconstruction, we merge the fragments F_i and F_m and calculate merged fracture line(s) as described in 2.6.

2.6. Calculation of the merged fracture line

For the determined set of transformations T_{FL_i, FL_m} we calculate merged fracture lines used for the further fracture reconstruction as illustrated in Fig. 7. Without loss of generality it holds that $|[p_i]| > |[q_i]|, p_i \in FL_i, q_i \in FL_m$ (Fig. 7, a).

The steps of the algorithm for the calculation of a merged fracture line are as follows:

1. Apply the transformation T_{ci} to the sequence of points of the fracture line FL_m (Fig. 7, b).
2. Calculate the residual points of the fracture lines $FL_{res_i} = FL_i \setminus \{p_{pks_{u-\lambda_1}} \dots p_{pks_{u+\lambda_2}}\}$ and $FL_{res_m} = FL_m \setminus \{p_{pks_{v-\lambda_1}} \dots p_{pks_{v+\lambda_2}}\}$ (Fig. 7, c).
3. Determine the end points (p_{start_i} and p_{start_m}) and (p_{end_i} and p_{end_m}) of FL_{res_i} and FL_{res_m} on both sides.
4. Connect FL_{res_i} and FL_{res_m} by cubic-spline interpolation between p_{end_i} and p_{end_m} and between p_{start_i} and p_{start_m} (Fig. 7, d), and sub-sample the connection with a sampling size of r_{FL} by introducing additional points $\{p_{constart}\}$ and $\{p_{conend}\}$.
5. Determine the point p_{merge} of FL_{res_i} with the maximal distance to the nearest point of FL_{res_m} (Fig. 7, e).
6. Starting from p_{merge} create a directed weighted graph of $\{FL_{res_i} \cup p_{constart} \cup FL_{res_m} \cup p_{conend}\}$, where each point is connected to all subsequent points within a radius of $r_{graph} = 1.5$ mm and the edge weights correspond to the distance between the points of an edge. In order to obtain a similar distance r_{FL} , as defined in Section 2.3, between the

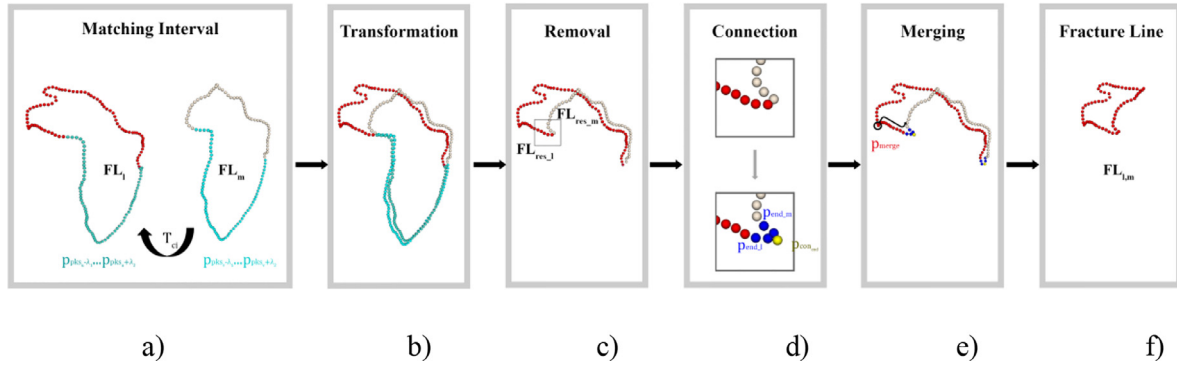


Fig. 7. Calculation of the merged fracture line. a) The calculated transformation T_{ci} , which aligns the point sets of the matching interval (denoted by cyan spheres) is used to b) align FL_l and FL_m . c) The point sets of the matching interval are removed. d) The residual points of the fracture lines $FL_{res,l}$ and $FL_{res,m}$ are connected with $p_{con,end}$ by cubic-spline interpolation between $p_{end,l}$ and $p_{end,m}$. e) Starting from p_{merge} create a directed graph and use the shortest path algorithm to determine the merged fracture line $FL_{l,m}$. (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article.)

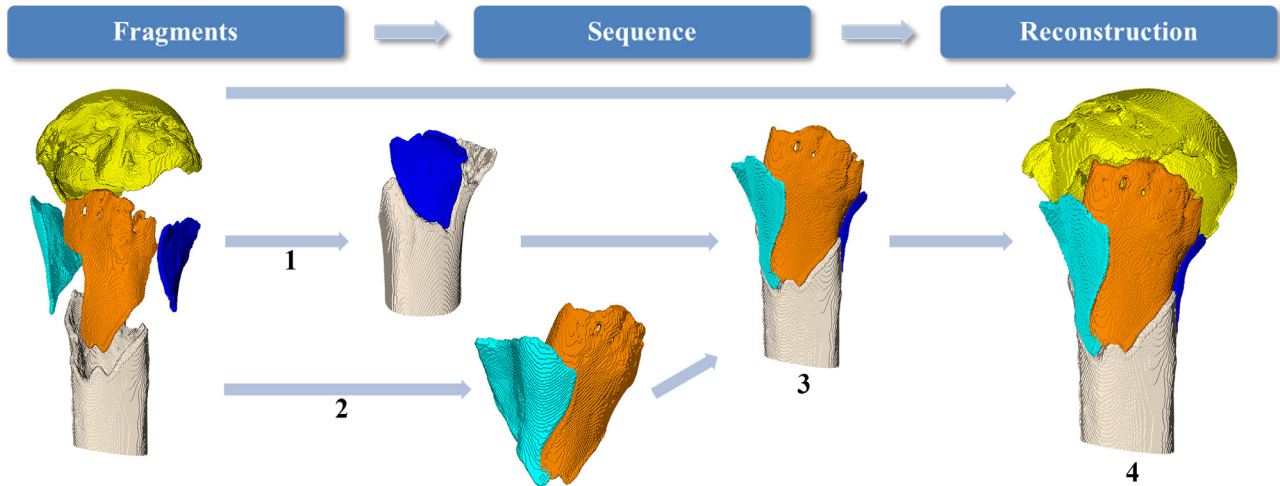


Fig. 8. Importance of the order of pairwise reductions, illustrated for a proximal humeral fracture with five fragments. 1) The shaft fragment (beige) is first merged with the blue fragment and 2) the cyan fragment is merged with the orange fragment. 3) Thereafter, the results of 1) and 2) are merged and 4) finally, the result of 3) is merged with the head fragment (yellow). (For interpretation of the references to colour in this figure legend, the reader is referred to the web version of this article.)

sequence of points of $FL_{l,m}$, r_{graph} has to be greater than r_{FL} and smaller than $2 * r_{FL}$. Therefore, we set $r_{graph} = 0.5 * (r_{FL} + 2 * r_{FL})$.

7. Calculate the merged fracture line $FL_{l,m}$ using the shortest path algorithm (Dijkstra, 1959) (Fig. 7, f).

2.7. Fracture reconstruction

Given a fracture with n fragments $\{F_1, F_2, \dots, F_n\}$ the goal of the fracture reconstruction algorithm is to calculate n corresponding transformations, which will reduce the fragments to their pre-traumatic position. The fracture reconstruction is performed by evaluating the reduction pairwise and repeating the process iteratively for merged fragments as described in 2.3 to 2.6. The order of pairwise reduction is crucial for the outcome of any fracture reconstruction algorithm. For example, the correct reduction of one fragment might only be possible if the pairwise reduction of two other fragments has already taken place. Fig. 8 demonstrates the relevance of the reduction sequence for a proximal humeral fracture with five fragments.

Because the optimal order cannot be determined a priori, our algorithm processes all possible combinations and determines finally the best solution by evaluation of the reconstruction results as described in 2.7.1. For a three-part fracture, it is necessary to calculate three combinations of pairwise reduction, which corresponds to $3 \times 2 = 6$ pairwise reductions in total. For a four-

part fracture, there are fifteen combinations, which yield in total $15 \times 3 = 45$ pairwise reductions. For a five-part fracture, there are 135 combinations, which yield in total $135 \times 4 = 540$ pairwise reductions. Fig. 9 illustrates the sequence of combinations.

For the fracture reconstruction we consider only the most promising $b_{max} = 20$ pairwise reductions, which yield an acceptable combination effort. To ensure that we initially consider matching intervals in each of the scales, the b_{max} pairwise reductions are determined as follows. For each scale we calculate the $b_{max} = 20$ best matching intervals with the smallest $prem$ (5) and keep, thereafter, the overall $b_{max} = 20$ best matching intervals with the smallest $prem$.

Thereby, the fracture reconstruction is performed in iterations. In the first iteration, the b_{max} promising pairwise reductions of two fragments are determined. The curvature and the scale space of the merge fracture lines are calculated. In the next iteration, the b_{max} pairwise reductions between the merged fragments and the next fragment of the reduction sequence are determined. The overall maximum number of calculations for each combination is given by $N_{max_per_comb} = b_{max}^{n-1}$. After the last iteration, the algorithm determines the best solution as described in 2.7.1 below.

2.7.1. Best solution

Lastly, the algorithm determines the best solution based on all performed reconstructions. The calculation of the total fracture

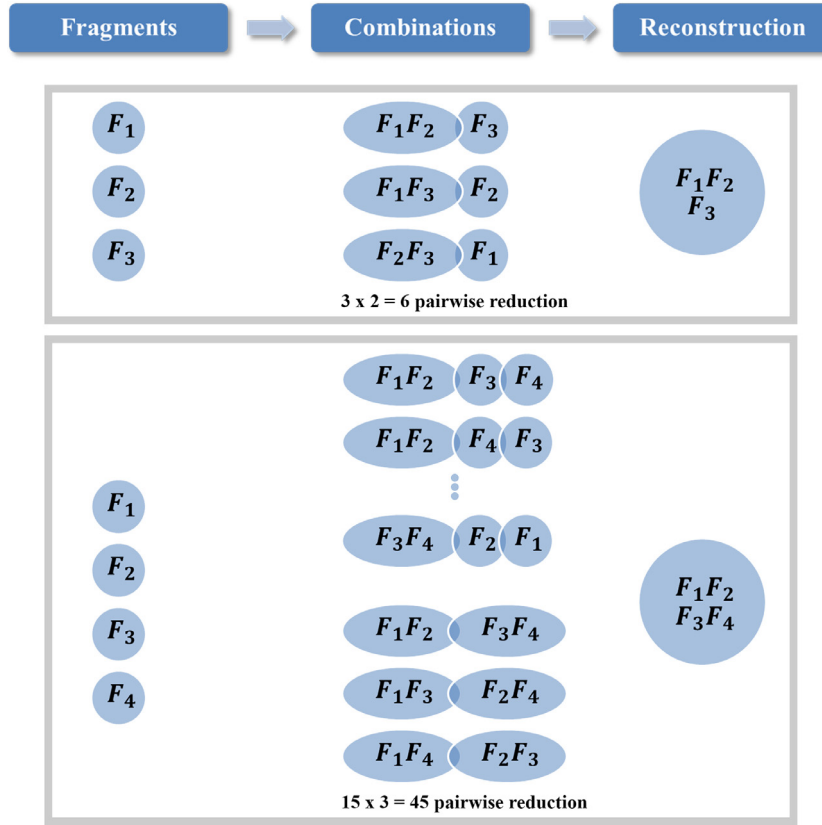


Fig. 9. Combination of pairwise reduction for the three and four-part fractures.

reconstruction error measure $frem$ is based on the finally aligned points of the fracture lines of all fragments after the last iteration. In contrast to the evaluation of the pairwise reductions, the correspondences between the point pairs of the fracture lines are not known. We calculate $frem$ as:

$$frem = \frac{1}{\sum_{l=1}^n |FL_l|} \sum_{l=1}^n \sum_{i=1}^{|FL_l|} \min(f_{dist}(p_i, Q)), p_i \in FL_l, \quad (6)$$

$$Q = \bigcup_{q=1, q \neq l}^{q=n} FL_q$$

where $f_{dist}(p_i, Q)$ returns the Euclidean distances between a point p_i and all points of the point set Q .

The fracture reconstruction, which yielded the smallest $frem$ value, was regarded as the best solution.

We have to note that the automatic selection of the best solution might fail if only a partial reconstruction is performed, i.e., if relevant fragments of the proximal humerus are not considered in the reconstruction algorithm. One possible reason for this could be that the surgeon failed to identify and segment all fragments. For example, a fracture reconstruction which leads to a folding of the fragments could have in these cases a smaller $frem$ value than the optimal reconstruction.

A warning mechanism was implemented in the automatic selection for the best solution to inform the user that relevant information might be missing, that are required to achieve the reconstruction. The idea of the mechanism is to verify whether the surface area $area_{fragments}$ of all considered fragments is comparable to the surface area of a healthy proximal humerus $area_{expected}$. The mechanism was only necessary if a humeral head fragment was present. The sum of the surface area of all fragments $area_{fragments}$ was calculated as described in Section 3.2. The surface area of the

shaft fragment was excluded since the size depends mainly on the acquisition length as described in 3.2. The approximated area $area_{expected}$ was estimated by the surface area of a sphere fitted to the surface points of the humeral head fragment (see Fig. 10).

In case of a fracture with a humeral head fragment the algorithm calculates the expected surface area $area_{expected}$ and $area_{fragments}$. If $area_{expected} \geq 2 \cdot area_{fragments}$ the algorithm raises a warning, that the best solution might not be the solution with the smallest $frem$. In these cases the solutions have to be inspected by the user.

3. Results

3.1. Datasets

A consecutive series of eight patients, with a proximal humeral fracture treated with open reduction and internal fixation (ORIF), in the department of orthopaedics at the University Hospital Balgrist, Zurich, Switzerland, between January 2016 and July 2016, were used for the clinical evaluation. The CT scans were obtained according to a standard scanning protocol used for the preoperative evaluation of proximal humeral fractures (slice thickness 1 mm; 120 kV; Philips Brilliance 40 CT, Philips Healthcare, The Netherlands). The cantonal ethics committee of Zurich, Switzerland approved the study (KEK-ZH-Nr. 2013-0586). To compare our approach with the state-of-the-art method (Förnsthahl et al., 2012), we applied our reconstruction algorithm also to data previously published by Förnsthahl et al. (2012), i.e., four clinical cases and four artificially created fractures on cadaveric humeri. In total we applied our method to sixteen complex fractures of the proximal humerus.

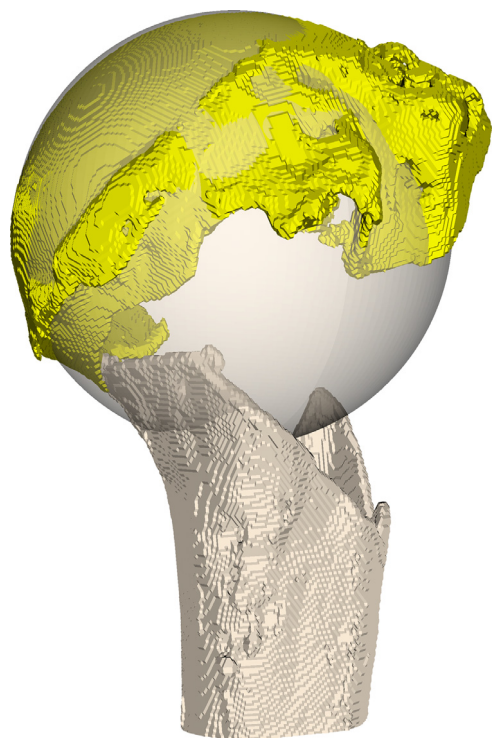


Fig. 10. Approximation of the expected area of reconstruction. The surface area of a sphere, fitted to the surface points of the humeral head fragment, was used to approximate the expected surface area of reconstruction.

3.2. Fragment characteristics

During the reconstruction of proximal humeral fractures by ORIF the larger fragments are reduced, while smaller fragments are left in place as local bone grafts to facilitate the healing process. Therefore, previous reconstruction algorithms automatically removed small fragments before the reconstruction. One measure of identifying small fragments is the area of the mesh triangles, i.e., all fragments with a summed area of the triangles smaller than 1000 mm² were small and not considered in the reconstruction in the study of Frnstahl et al. (2012), since contralateral matching did not robustly work for them.

In the current study, we first analysed the size of all fragments of the clinical cases that were classified by an orthopaedic surgeon and considered as being large enough for ORIF. To measure the size of a fragment, we calculated the oriented bounding box (OBB) from all model points. The OBB was previously described as a valuable method for the 3D measurement of the humeral length for clinical applications (Vlachopoulos et al., 2016a). The area of a fragment was approximated by the product of the two longest sides of the OBB. The characteristics of all thirty fragments, that were classified by the surgeon as large fragments and used for ORIF, are summarized in Table 1. The shaft fragments are not included, as the size is arbitrary and mainly depend on the scanned length of the upper arm during CT acquisition. The area of the smallest fragment of these thirty fragments was 195 mm². Therefore, we used for the fracture reconstruction of the clinical cases and of the cadaver experiments all fragments with an area greater than $area_{min} = 195 \text{ mm}^2$.

3.3. Clinical evaluation

All reconstructions of the twelve clinical cases resulted in an accurate approximation of the pre-traumatic anatomy. The quality of the best solution provided by the algorithm was evaluated by two

Table 1

Characteristics of the fragments of the clinical cases. The area of the fragments is summarized, which were considered by the surgeon as relevant during fracture reconstruction. The intermediate fragments are all fragments excluding the head fragments.

	Area (mm ²)			
	Mean	SD	Range	
Head (7)	2320	682	1812	–3319
Intermediate (23)	880	520	195	–1954
All fragments (30)	1216	828	195	–3319

Table 2

Characteristics of the fragments of the cadaver experiments. The area of all fragments is summarized, which were used for the fracture reconstruction.

	Area (mm ²)			
	Mean	SD	Range	
Head (4)	2925	228	2749	–3232
Intermediate (10)	860	486	364	–1958
All fragments (14)	1409	1037	364	–3232

surgeons, trained in orthopaedic surgery and specialized in shoulder surgery. The evaluation was based on a presentation showing the 3D reconstructed fracture from multiple, standardized viewpoints. The examiners were told to evaluate the proposed reconstruction, i.e., whether the reconstruction would restore the pre-traumatic anatomy or whether a malposition of the fragments was apparent. In clinical studies the postoperative malposition is normally assessed on conventional radiographs and a malposition of a fragment is assumed, when a displacement of at least 1 cm or of 45° is present (Gerber et al., 2004). We defined for the clinical evaluation a much lower cut-off of 5 mm or 10°, respectively.

For the evaluation, we used the following 5 point-scale:

1. Acceptable without modification
2. Acceptable after small modifications
3. (i.e. correction of one fragment < 10° or < 5 mm)
4. Acceptable after large modifications
5. (i.e. correction of more than one fragment or one fragment > 10° or > 5 mm)
6. Not acceptable at all
7. Determination of the correct alignment is not possible

In Fig. 11, we present the reconstruction results of all clinical cases sorted by the number of fragments. Both surgeons rated eleven of the twelve clinical cases as acceptable without modification. Case 6 was rated by both surgeons as acceptable after small modifications, since the reconstruction resulted in a small malrotation of the humeral head.

3.4. Quantitative evaluation based on cadaver experiments

The accuracy of our method was evaluated based on four cadaveric data sets, previously acquired in the study of Frnstahl et al. (2012). The CT scans had the same axial resolution of 1 mm, as the clinical cases. The fragment size of the cadaver bone fractures was also comparable (Table 2). All cases could be fully reconstructed. The best solution provided by the algorithm is illustrated in Fig. 11. In case 13, the warning mechanism of the algorithm indicated that the proposed solution with the smallest *frem* error might be not the best one. The reason was that the creation of the artificial fracture had resulted in a comminuted fracture with a large number of small fragments. These fragments were not included into the fracture reconstruction algorithm, simi-

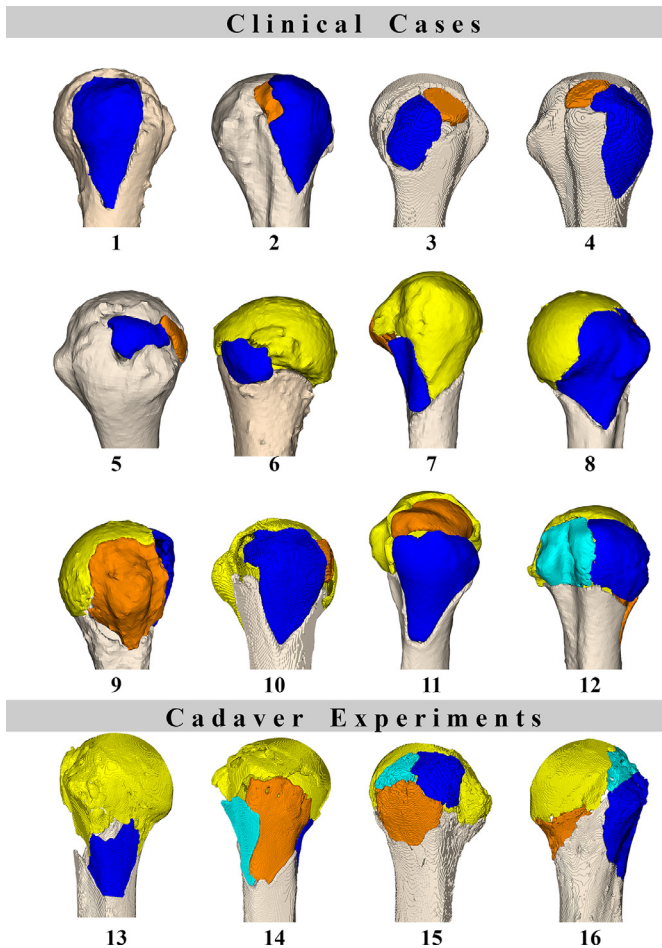


Fig. 11. Reconstruction results. The cases are sorted by the number of fragments. Clinical Cases: Case 1 (two fragment), Case 2–6 (three fragments), Case 7–11 (four fragments) and Case 12 (five fragments) Cadaver Experiments: Case 13 (three fragments) and Case 14–16 (five fragments).

lar as in the previous study (Förnsthahl et al., 2012). In this case the $area_{fragments}$ was $0.46 \cdot area_{expected}$.

The goal of a fracture reconstruction algorithm is to reduce the fragments such that the pre-traumatic anatomy is approximated as well as possible. The approximation of the pre-traumatic anatomy can be quantitatively measured in the cadaver experiments by comparing the difference of the reconstructed surface of the fragments with the surface of the original unfractured bone model.

Here, the distance error was defined as the Euclidean distance between all points of the outer corticalis of the reduced fragments to the closest point on the outer corticalis of the original bone model (Fig. 12). The distance errors of all cases reconstructed with the presented algorithm and the reference method (Förnsthahl et al., 2012) are presented in Table 3.

3.5. Order of pairwise reduction

The algorithm found the best solution in fourteen of the eighteen cases by subsequent merging of the fragments (similar as illustrated in the top rows of Fig. 9 for the four-part fractures). In four cases, the algorithm found the best solution by performing first two pairwise reductions of two fragments (i.e., F_{12} and F_{34}), before the final reduction was completed (similar as illustrated in the bottom rows of Fig. 9 for the four-part fractures and in Fig. 8).

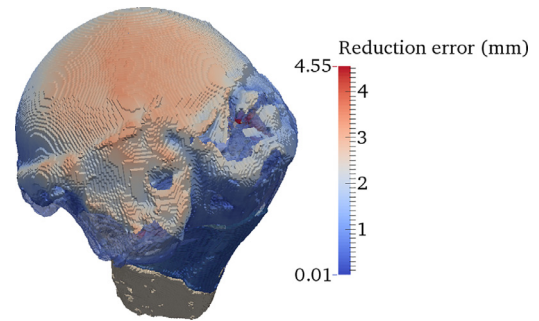


Fig. 12. Distance error. Euclidean Distances are calculated for all surface points of the outer cortical layer between the reduced fragments and the original bone model.

3.6. Runtime

All parts of the proposed algorithm were implemented in MATLAB (2015). The runtime scales with the number of fragments of the fracture. Table 4 summarizes the runtimes of our algorithm (curvature calculation, pairwise reduction, calculation of the merged fracture line and fracture reconstruction). To compare the results with the reference method, we summarized the runtime of the reference method for the contralateral assembly and the fracture surface assembly, without the preprocessing time (fracture segmentation and fracture surface extraction).

3.7. Comparison with statistical-shape-model based fracture reconstruction

We compared the proposed method with a Statistical-Shape-Model (SSM) based fracture reconstruction approach, which may be considered as an alternative method. For the prediction of the proximal humeral anatomy we used the whole distal humeral model for the fitting of the statistical shape model. As standard scanning protocols used for the preoperative evaluation of proximal humeral fractures do neither include the whole humeral shaft nor the distal part of the humerus, we could not apply the SSM-based fracture reconstruction to the original data of Cases 1 to 16. Therefore, we performed experiments on simulated simple fractures of humeral models obtained from healthy cadavers as illustrated in Fig. 13. We used 3D triangular meshes of 50 right cadaveric humeri without a pathological condition. The segmentation of the humeri was performed in an automatic fashion using a previously described segmentation algorithm (Gass et al., 2014). The 3D triangular meshes of the 50 right humeri were brought into correspondence using a non-rigid registration algorithm (Lüthi et al., 2016). Subsequently, all meshes were rigidly aligned using Procrustes alignment (Umeyama, 1991) to one humeral model. A SSM of the aligned meshes was built by performing a Principal Component Analysis (PCA) (Jolliffe, 2002).

We simulated a simple fracture with one fragment of the proximal humerus. The length of the humeral head fragment was defined to be 15% of the length of the whole humerus. Subsequently we fitted the SSM to the distal 85% of the humerus to predict the proximal humeral anatomy. In total, we analysed the simulated fractures on 15 cadaveric humeri with leave-one-out cross-validation. We refer to (Albrecht et al., 2013) for the mathematical details of the prediction procedure. The distance error between the original bone model and the predicted bone model was calculated as for our proposed method in the experiment before (Table 5). For the SSM experiment, we assume a simple fracture with one fragment that was also not present in the cadaver experiments.

Table 3

Comparison of the distance errors between the proposed algorithm and the reference method of F \ddot{u} rnstahl et al. (2012). Mean, standard deviation and range of the error are given.

Cadaver		Distance error (mm)					
Case	Fragment	Presented method			Reference method		
		Mean	SD	Range	Mean	SD	Range
13	Head	1.31	0.73	0.02–4.99	1.81	0.99	0.02–6.02
	Intermediate	1.09	0.57	0.02–2.87	1.70	0.83	0.08–3.79
14	Head	1.68	0.89	0.02–4.55	0.89	0.38	0.04–4.32
	Intermediate	0.76	0.41	0.02–2.75	0.90	0.34	0.04–2.70
15	Head	1.18	0.56	0.03–4.69	0.58	0.30	0.02–3.87
	Intermediate	0.95	0.44	0.03–2.84	1.16	0.56	0.01–3.68
16	Head	1.36	0.74	0.03–3.94	1.48	0.77	0.02–3.45
	Intermediate	0.95	0.67	0.02–3.88	0.80	0.48	0.02–3.84
All	Head	1.41	0.78	0.02–4.99	1.23	0.85	0.02–6.02
	Intermediate	0.90	0.56	0.02–3.88	0.97	0.56	0.01–3.84

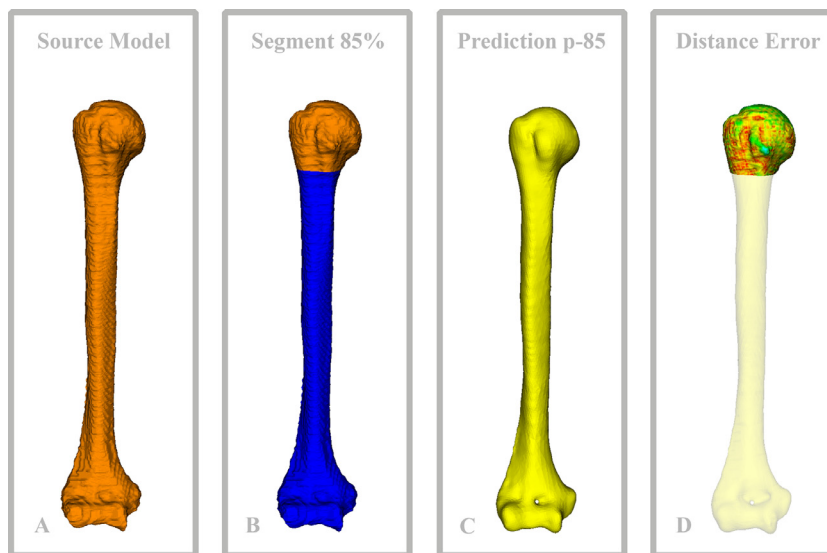


Fig. 13. Statistical Shape Model. a) Humeral models without a pathological condition were used for the simulation of a simple proximal humeral fracture with one fragment. b) Based on the distal 85% of the humerus, we predicted the proximal humeral anatomy with the SSM. c) d) The distance error between the original bone model and the predicted bone model was calculated.

Table 4

Average runtime of the presented method implemented in MATLAB in seconds (3.4GHz Intel Core i7-2600 CPU, 16GB RAM) compared to the runtime of the CPU version of the reference method (P4 3.2GHz).

Number of fragments	Runtime (s)	
	Presented method	Reference method (CPU)
3	121	2859
4	4220	5742
5	11,322	9127

Table 5

Distance error for the simulated simple fractures of the SSM-based method. Mean, standard deviation and range of the error are given.

	Distance error (mm)			
	Mean	SD	Range	
Cadaver ($n = 15$)	1.55	0.74	0.05	–7.79

4. Discussion

In this work, we presented a novel method for the fully automated anatomical reconstruction of proximal humeral fractures.

One major advantage of the presented method in contrast to the state-of-the-art (F \ddot{u} rnstahl et al., 2012) is that the knowledge of the contralateral anatomy is not necessary anymore. Therefore, our approach is even applicable in presence of bilateral pathological conditions. At the same time, the acquisition of the contralateral anatomy necessitates an additional CT scan, leading to increased radiation exposure for the patient. This is a major hurdle for the clinical introduction of a new method in the hospital. Our algorithm tackles this problem by performing the fracture reconstruction solely based on the information of the fractured surfaces without relying on a reconstruction template. Certainly the fractured surface of a fragment does not represent the whole morphology of the fragment. However, we demonstrated on twelve clinical cases that the information of the fractured surfaces is already sufficient to accurately reconstruct proximal humeral fractures with respect to clinical requirements.

Even if it is possible to replace the contralateral anatomy by a different reconstruction template, e. g., a statistical shape model as in Albrecht and Vetter (2012), the fragments at the proximal humerus are often considerably displaced and malrotated, making their registration to the template difficult (F \ddot{u} rnstahl et al., 2012). According to our experience, a reconstruction using a SSM cannot be reliably performed if data of the distal part of the humerus

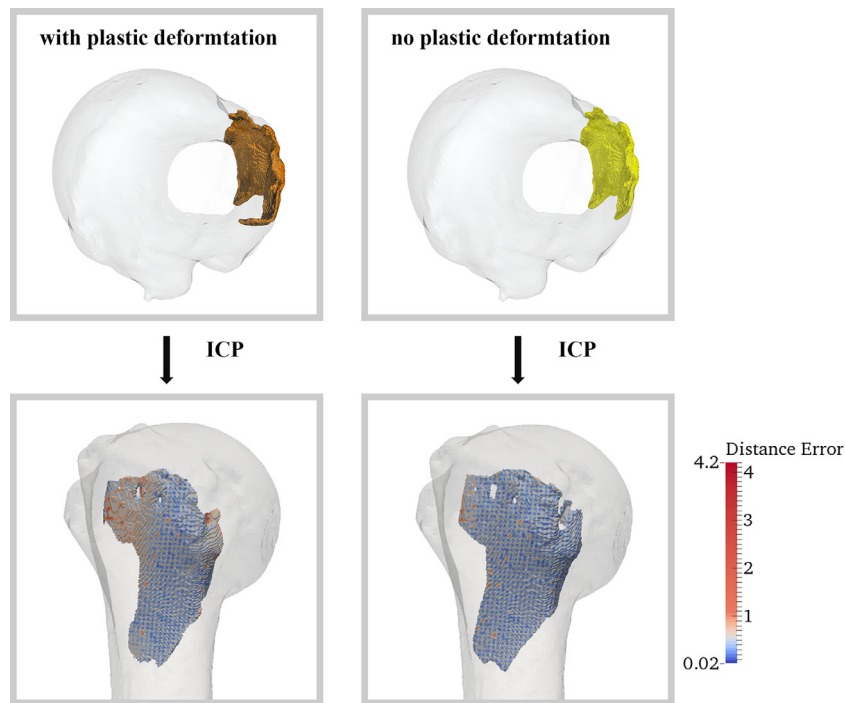


Fig. 14. Influence of a plastic deformation of a fragment on the ICP registration result. a) The fragment shows a plastic deformation and the distance error after ICP registration b) The deformed area of the fragment was removed before the ICP registration.

is missing. Unfortunately, in almost all clinical CT scanning protocols for proximal humeral fractures neither the whole humeral shaft nor the distal humerus is included. The reason for omitting a scan of the distal humerus is the reduction of radiation exposure. It is a clear advantage of our method that radiation exposure is kept minimal. Furthermore, [Albrecht and Vetter \(2012\)](#) pointed out that the length of the bone has to be correctly initialized in order to achieve an accurate fracture reconstruction, which further limits the application of their method. We demonstrated, that even if a simple fracture with one fragment is present, the distance error of the predicted model is higher than that with our proposed method.

Most of the current approaches for fracture reconstruction have in common that an ICP-based algorithm is used to perform the reduction of the fragments ([Jimenez-Delgado et al., 2016](#)). The tendency of the ICP to fall into local minima might be particularly problematic in case of the proximal humerus due to its almost spherical shape ([Fürostahl et al., 2012](#)). Furthermore, an ICP-based algorithm might introduce an error in the reconstruction of the pre-traumatic anatomy in presence of a plastic deformation of the fragments. The relevance of three-dimensional analysis for the diagnosis of plastic deformation of a presumed intact intra-articular surface of a complex malunited humeral fracture has already been emphasized ([Vlachopoulos et al., 2016b](#)). The influence of the plastic deformation onto the ICP-registration results is demonstrated in [Fig. 14](#). Although only a small part of the fragment is deformed, the ICP-registration yields an incorrect result if a plastic deformation is present. In the first column of [Fig. 14](#) the tuberosity fragment of Case 14 is presented as it was used for the fracture reconstruction and after registration onto the unfractured humerus. In the second column, the plastic deformed part of the fragment was first removed before the ICP-registration. It can be clearly seen how the inherent local deviation caused by the plastically deformed region deteriorates the reconstruction quality of the entire fragment. On the contrary, the fracture reconstruction with our presented method is not compromised as it did not rely on the fracture line segment affected by the plastic deformation.

Compared to other fracture reconstruction approaches, that perform the reconstruction based on the fracture surfaces of the fragments our algorithm has clear advantages but also some drawbacks. The main drawback of our approach compared to the method of [Okada et al. \(2009\)](#) or [Kronman and Joskowicz \(2013\)](#) is the significantly higher runtime. Nevertheless, these registration methods can only handle fragment displacements up to a certain degree. [Okada et al. \(2009\)](#) limited the displacements to 30° and 20 mm and [Kronman and Joskowicz \(2013\)](#) limited the displacement to 20° and 30 mm around each axis. The pose-invariant feature of our algorithm is therefore of particular importance for fractures of the proximal humerus, due to the observed greater displacements and a great advantage compared to the previous algorithms. Furthermore, the method of [Okada et al. \(2009\)](#) could register the fracture surfaces only if the order of alignment as well as the corresponding regions were chosen beforehand. Best results were obtained with a method that combined fracture surfaces and the contralateral anatomy, and [Okada et al. \(2009\)](#) pointed out, that constraints posed by fracture surfaces alone were insufficient to perform registration with acceptable accuracy. [Okada et al. \(2009\)](#) and [Zhou et al. \(2009\)](#) determined the order of pairwise reduction in beforehand. However, such a strategy may not be possible for all fractures of the proximal humerus. Already in our dataset we observed four cases where the strategy of pre-defining the order of matching by the fragment size would not work (illustrated in [Fig. 8](#)). An additional limitation of [Kronman and Joskowicz \(2013\)](#) is that the method is only applicable for bone fractures consisting of two fragments and the method was not extended to fractures with multiple fragments.

The quantitative evaluation based on cadaver experiments demonstrated that the reconstruction results of our method are almost equal for head fragments and better for the small fragments, where the reconstruction is even more challenging, compared to the state-of-the-art ([Fürostahl et al., 2012](#)). The mean distance error of reconstructed intermediate fragments was $0.90\text{ mm} \pm 0.56\text{ mm}$ for our method compared to

0.96 mm \pm 0.56 mm for the state-of-the-art. The distance error of the head fragments was 1.41 mm \pm 0.78 mm compared to 1.23 mm \pm 0.85 mm for the state-of-the-art.

As the fracture reconstruction is based on the fracture lines, the reconstruction of comminuted fracture might be more problematic in some cases. Although the fracture pattern, particularly of the cadaver experiments, showed a variable amount of fracture comminution, the fracture reconstruction was still possible in the presented cases. However, a comminuted fracture that would alter more the corresponding fracture lines of two fragments might be more difficult to handle with the presented method compared to an algorithm that relies on a reconstruction template, similar as the method of Frnstahl et al. (2012). One elegant solution in cases of comminuted fractures would be to include user interaction in the optimization process. For instance, a haptic surgical planning system (Fornaro et al., 2010; Harders et al., 2007; Kovler et al., 2015; Olsson et al., 2013) could be used to make small modifications to automatically reduced fragments based on additional clinical considerations.

The computational efficiency of a reconstruction algorithm is a clinically important factor, as it significantly contributes to the overall preparation time for the surgery. For a fracture with four fragments, the runtime of our method was 4220 s, which outperforms the CPU-version of the reference method (5742 s). For a fracture with three fragments the runtime benefit was much greater (121 s compared to 2859 s) when our algorithm is used. Fractures up to three or four parts are treated by ORIF, but a surgical reconstruction of fractures with more parts is very unlikely to be successful (Gerber et al., 2004; Wijnman et al., 2002).

There would be several options to reduce the complexity of the calculation and therefore the runtime. The implementation of the algorithm in a compiled language, or even better on a graphical processing unit, would allow reducing the runtime (i.e., the runtime of the algorithm of Frnstahl et al. (2012) was reduced about a factor of 20). In the presented algorithm, the order of the point sequence specifies the direction of the path of the fracture lines. Therefore, for each fragment, the fracture surface was represented by two sequences of points, one in clock-wise and one in counter clock-wise direction. We performed the pairwise matching calculated from the sequence of points of one fragment in one direction and for the other fragment in both directions. The automatic detection of the outer contour of the cortical layer would permit to determine the appropriate direction, and would halve the calculation of pairwise matching. Additional speedup would be possible, if the number of matching candidates per pairwise reduction can be reduced already in the early stage of the algorithm, i.e., by incorporation of geometric constraints of the merged fragments into the decision.

Our method relies on some heuristically defined parameter values which we shortly discuss. For the scale-space representation the scales $d \in \{5, 10, 15, 20, 25\}$ were considered. The lower range was set to scale 5, as significant shape features on the fracture borders had a length of at least 10 mm length. Thereby, a subset of at least 10 consecutive points influenced the calculation of the curvature at each point p_i . The minimal area of a fragment, which was considered by surgeons as relevant for the fracture reconstruction, was 195 mm². The arc-length of such a fragment would be approximately 50 mm. The upper value of d was set to $d = 25$ to consider all 50 points of the smallest fragments in the calculation of the curvature. The maximal number of best matches, which were selected after evaluation of the pairwise reductions for the further calculations in each iteration was set to be 20. The number was defined to be relatively high in order to enable an automatic fracture reconstruction for all cases.

The presented approach assumes that the fracture surfaces can be represented by fracture lines. The algorithm might, therefore,

be applicable for further anatomies, if this representation is also possible. Okada et al. (2009) also uses fracture lines as an representation and, therefore, we strongly believe that our algorithm can be extended to other anatomies such as diaphyseal and metaphyseal fractures of long bones, i.e. femoral fractures as presented by Albrecht and Vetter (2012), Kronman and Joskowicz (2013) or Okada et al. (2009).

5. Conclusion and future work

In this paper, we proposed an algorithm for the reconstruction of complex proximal humeral fractures. The key idea of the approach is the use of the curvature scale-space for matching characteristic features between the fragments. The evaluation of our algorithm on a consecutive series of patients with proximal humeral fractures and, additionally, the quantitative validation on cadaver fractures demonstrated, that the shape of the fracture surface encodes sufficient information to perform the reconstruction without needing a reconstruction template such as the contralateral anatomy. Further research will focus on the development of strategies to reduce the number of potential candidates in the pairwise matching at an earlier stage. In addition, it will be interesting to evaluate the application of the method for the anatomical reconstruction of fractures of further anatomies, i.e. fractures of the distal radius or of the proximal femur.

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